

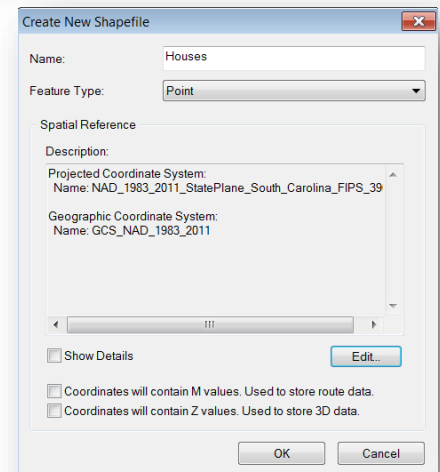
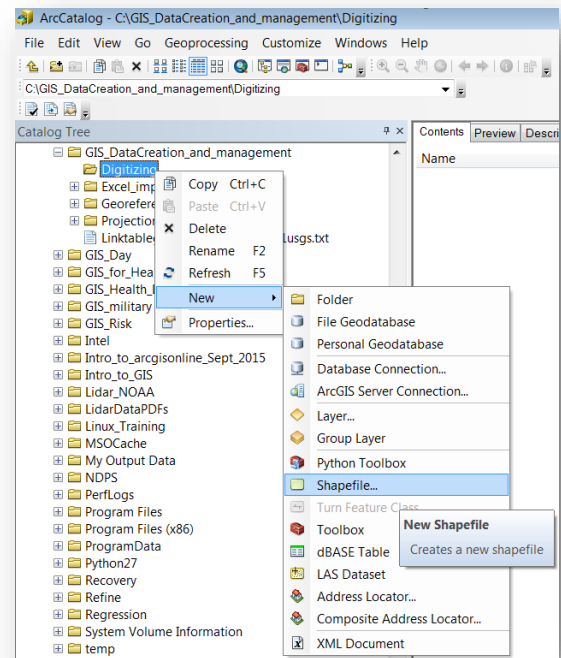


Creating Geographic Data

Sometimes a project may require you to generate data from scratch. You can create blank geographic data using ArcCatalog, and then edit the data using ArcMap. **Shapefiles** and **rasters** are basic formats, but **file geodatabase feature classes** provide additional speed and functionality.

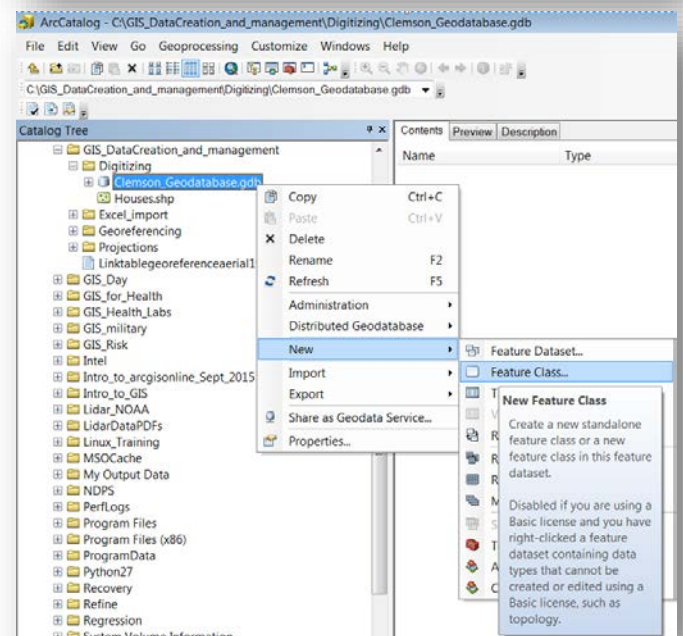
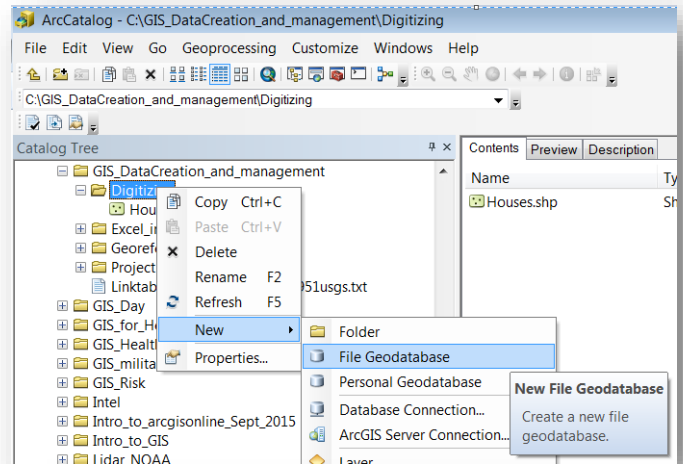
Shapefiles

- Open ArcCatalog, or open the catalog window in ArcMap
- Right click on the folder in which you want to create your new data set: **Digitizing**
- Move your mouse over and select **New** and click **Shapefile**
- A dialog box will appear. Give your new file a name and geometry type. Choose **Point** for this exercise, and call the file **Houses**.
- Click **Edit** to choose an appropriate coordinate system. In this case, Projected Coordinate Systems>State Plane>NAD 1983 (2011) (Meters)>NAD 1983 StatePlane South Carolina III FIPS 3900.



File Geodatabase Feature Classes

- Open ArcCatalog, or open the catalog window in ArcMap
- Right click on the same folder you used above: [Digitizing](#)
- Move your mouse over **New** and click **File Geodatabase**. Call this geodatabase [Clemson_Geodatabase](#)
- Right click on this geodatabase and move your mouse over **New** and click **Feature Class**
- In the new dialog box, enter "**Roads**" in the Name field and choose **Line Features** as the feature type. Click **Next**
- In the next screen, choose the same coordinate system as above: NAD 1983 State Plane South Carolina FIPS 3900. Click **Next** and continue accepting defaults and clicking **Next** until you are able to click **Finish**.
- Repeat this process and create a **polygon** feature class called "**River**"



Editing Your Data

Now that you have created blank shapefiles and feature classes, it is time to populate them with data. We will do this using the **Editor** in ArcMap. Open **ArcMap** and add the map you georeferenced in the previous exercise: [SC_Clemson_260869_1951_24000_georef.tiff](#).

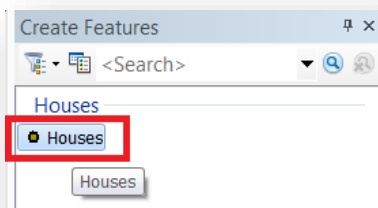
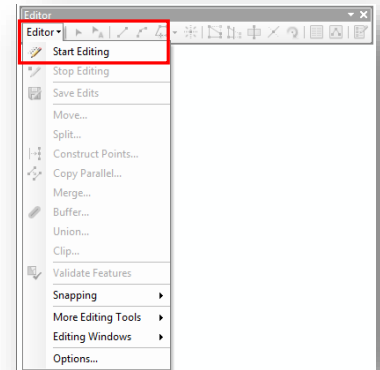
- First we will edit our point shapefile. We will create points for the houses on the Clemson area in 1951 (don't worry - you don't need to do *all* the households)

- Add the **Houses** shapefile you created to the data frame.
- Zoom into the Clemson campus in the old topo map.

- Click the **Editor** button to open the editor toolbar
In the editor toolbar, click **Editor**. In the dropdown Menu, click **Start Editing**.



- A new frame will appear on the right side of the screen.
- At the top of this frame you will see a point symbol and the name of your data: **Houses**. Click on it.



- Your mouse will now show a point next to it – when you click anywhere in your data frame, a new point (house location) will be added.
- Begin adding points on the houses on campus. Keep going until you get too bored or tired... Don't do more than 10 houses for now.
- Before we save these changes, let's edit the attributes. Open the attribute table by right clicking on **houses** in the table of contents
- In the field called **ID**, click in one of the individual cells that currently reads "0." Enter a new number in each row of the ID field, then close the attribute table.

FID	Shape	Id
0	Point	10
1	Point	22
2	Point	16
3	Point	0
4	Point	0
5	Point	0
6	Point	0
7	Point	0
8	Point	0
9	Point	0
10	Point	0

- Click **Editor** again and click **Stop Editing**. When asked to save your edits, click **Yes**. Your shapefile now has both geographic and tabular information

- Now we will edit the feature classes you created in the file geodatabase. Drag both **Roads** and **River** from ArcCatalog into ArcMap.
- Click **Editor – Start Editing**. In the dialog box, select either Roads or River. Because they are in the same geodatabase, the icon for both will turn a pale blue with a pencil over it. This indicates that these features will be editable. Click **OK**
- In the frame that appears on the right, both feature classes will appear. Select **Roads** at the top and **Line** at the bottom.
- Click at the Southwest corner of the campus close to the stadium. When you move your mouse, a line follows the vertex you just created.
- **Double click to finish the line.**
- You could add additional lines now, but we will move on to the river polygon. Click on **River** at the top of the frame on the right, and **Polygon** at the bottom.
- Trace the river along the Clemson campus area. Double-click to finish your polygon..
- Click **Editor, Stop Editing**, and **Save** your edits. Now your feature classes have geographic data as well, and all three pieces of data – point, line, polygon – are now available for display and analysis in your map document.

Congratulations, you are a **tiger** of a data creator!

